SPPU-TE-COMP-CONTENT – KSKA Git

Total No	2 SEAT No. : [Total No. of Pages : 1]
(Electronics & Computer /A.I. & D.S./ Computer Science & Design Engineering) OBJECT ORIENTED PROGRAMMING
	ions to the candidates:
1) 2)	Answer Q.1 or Q.2, Q.3 or Q.4. Assume suitable data, if necessary.
Q1) a)	What is the use of 'this' pointer. Explain with Example [4]
b)	What are the different ways to define member functions of a class? Give Examples of Each [4]
c)	Define inline function. Write a C++program for finding the area of a triangle using inline functions. [7]
Q2) a)	Compare Procedure oriented programming Vs Object oriented programming [4]
b)	What is difference between pointer and references? [4]
c)	Write C++ code that defines a class and declares and array of objects to that class [7]
Q3) a)	Discuss the role of access specifiers in inheritance and show their visibility when they are inherited as public, private and protected. [4]
b)	Explain the void and null pointer with example [4]
c)	$ \begin{array}{cccccccccccccccccccccccccccccccccccc$
	OR
Q4) a)	Explain friend function with example. [4]
b)	
c)	Explain hybrid inheritance with a C++ example. [7]