

Software Engineering: A Practitioner's Approach, 6/e

Chapter 3

Prescriptive Process Models

copyright © 1996, 2001, 2005
R.S. Pressman & Associates, Inc.

For University Use Only

May be reproduced **ONLY** for student use at the university level
when used in conjunction with *Software Engineering: A Practitioner's Approach*.
Any other reproduction or use is expressly prohibited.

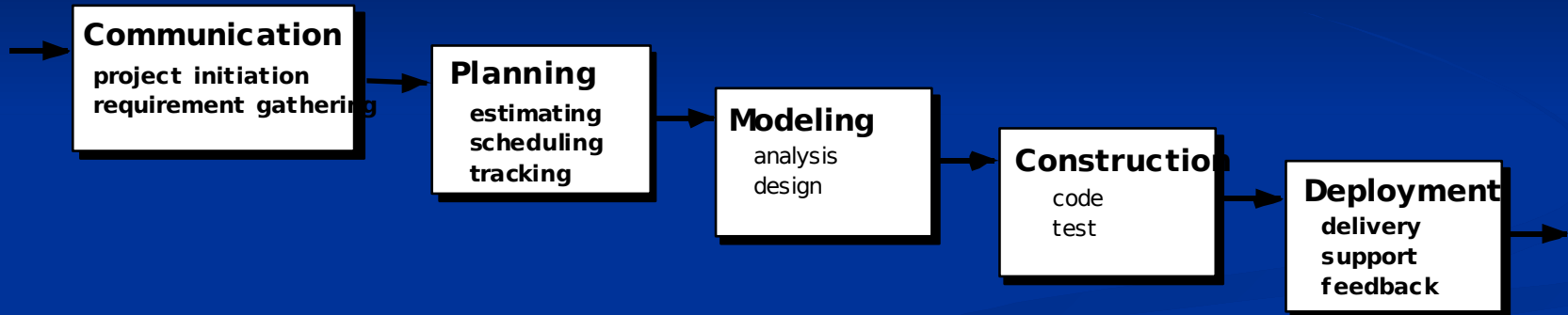
Prescriptive Models

- Prescriptive process models advocate an orderly approach to software engineering

That leads to a few questions ...

- If prescriptive process models strive for structure and order, **are they inappropriate for a software world that thrives on change?**
- Yet, if we reject traditional process models (and the order they imply) and replace them with something less structured, **do we make it impossible to achieve coordination and coherence in software work?**

The Waterfall Model



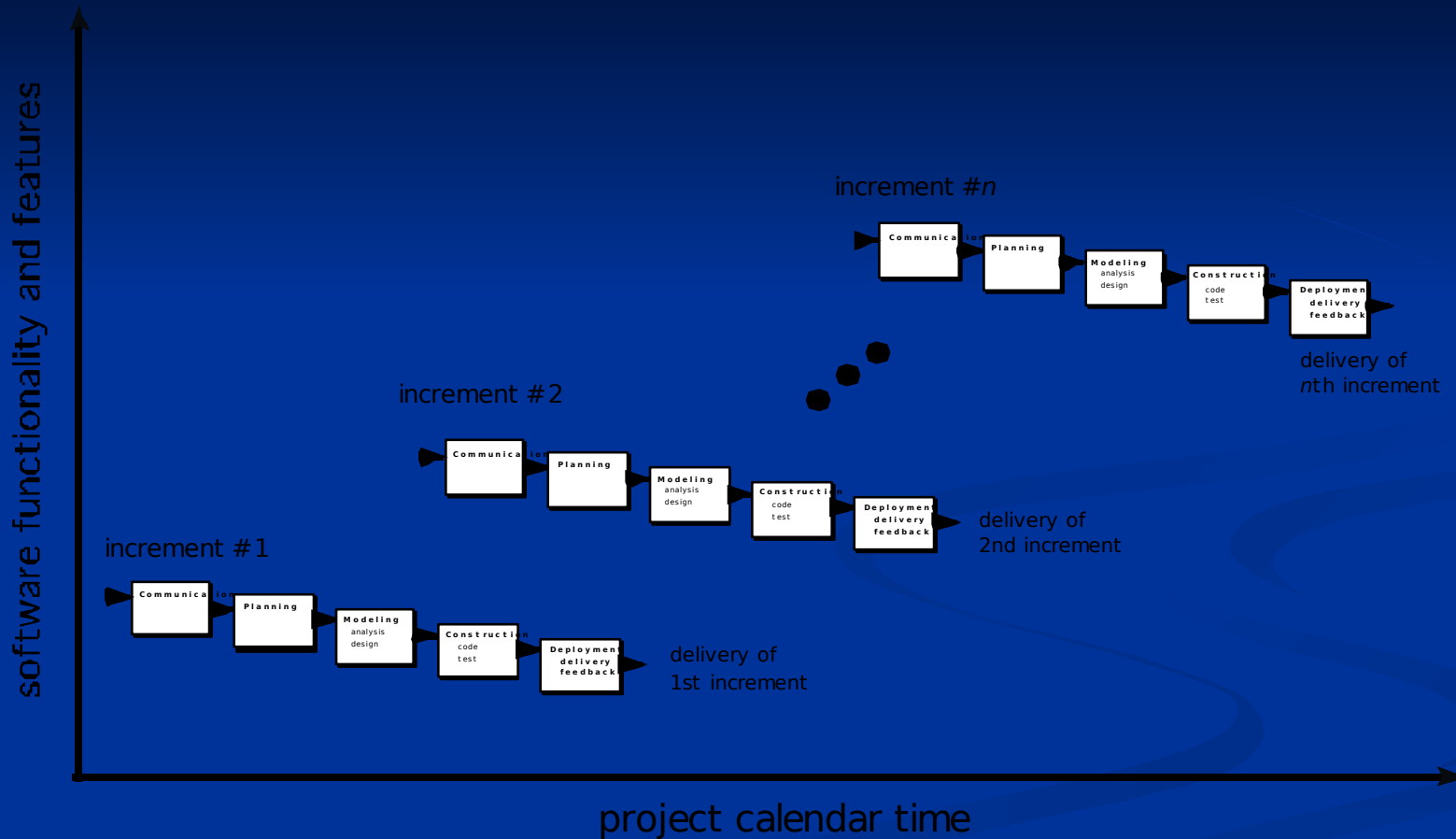
Water Fall Model

- Requirements for a problem are well understood
- Workflows from communication through deployment in a linear manner.
- Requirements are reasonably stable.
- Classic life cycle suggests a systematic sequential approach to s/w development.

Problems with waterfall model

- Real projects rarely follow the sequential flow that the model proposes.
- Changes can cause confusion . Leads to blocking states
- It is difficult for the customer to state all requirements explicitly.
- Customer must have patience . Working version of application available late in project time span.
- Major blunder if undetected can be disastrous.

The Incremental Model



Incremental Model

- When initial requirements are well defined .
- Need to provide a limited set of s/w functionality quickly & then refine & expand in later releases.
- Model combines elements of linear and parallel process flows.
- Applies linear sequence in staggered fashion.
- E.g word processing s/w.

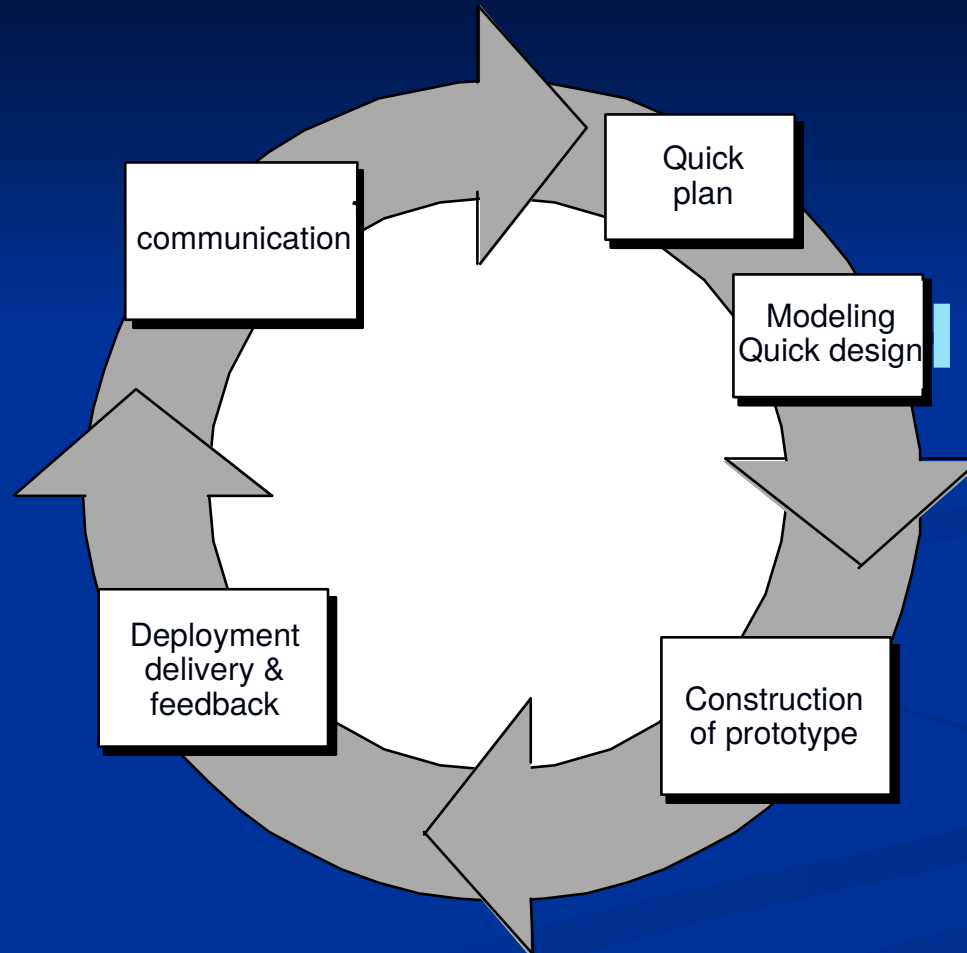
Incremental Model

- The first increment is often core product.
- As a result of use a plan is developed for the next increment.
- Focuses on the delivery of an operational product with each increment.
- Useful when staffing is unavailable for complete implementation.

Evolutionary Models:

- s/w evolves over a period of time . Business & product requirements change .
- Evolutionary models are iterative .
- They are characterized in a manner that enables you to develop increasingly more complex versions of the s/w
- Prototyping model
- Spiral model.

Evolutionary Models: Prototyping



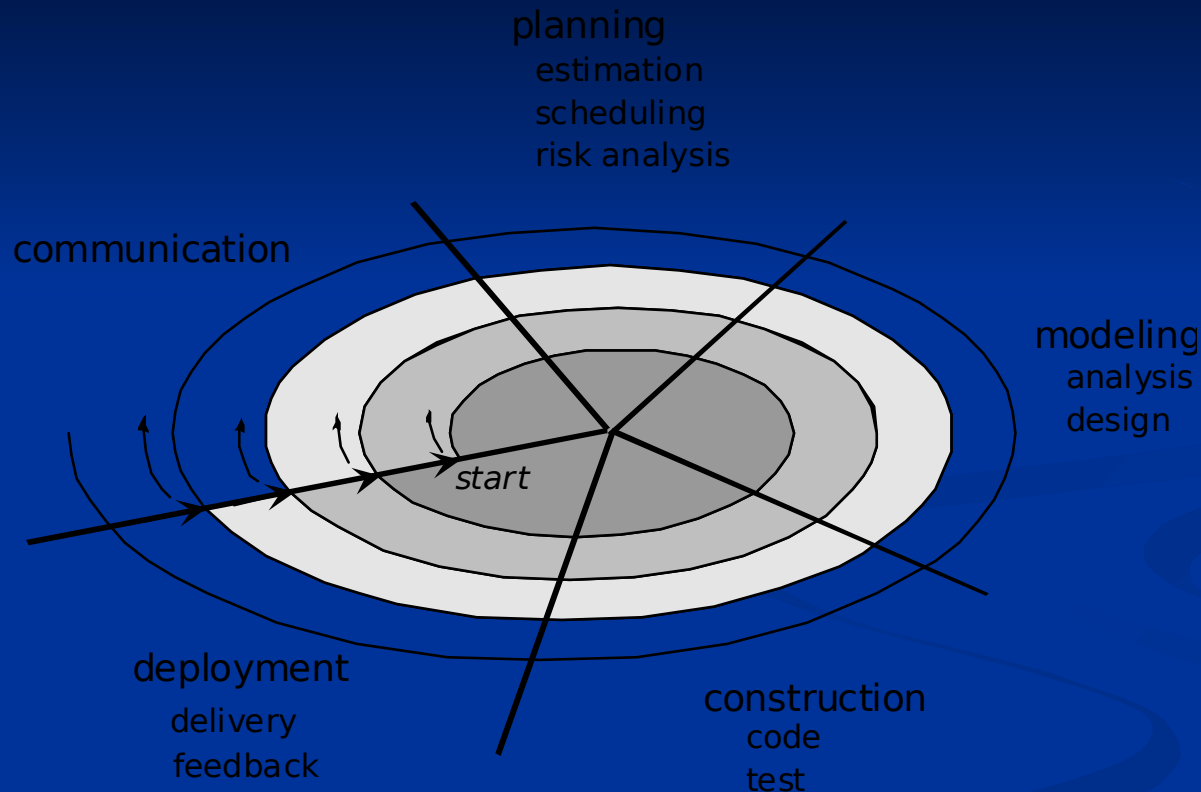
Evolutionary Models: Prototyping

- Customer defines a set of general objectives or developer unsure about efficiency of an algorithm.
- Prototyping assists to better understand what is to be built when requirements are fuzzy.
- What do you do with the prototype?
- Some prototypes are built as throwaways.
- Others evolve into actual systems.

Prototyping Problems

- Stakeholders see what appears to be a working version of the s/w. Hence not ready to wait for rebuilt product.
- Stakeholders want quick fixes to be applied to prototype.
- As a s/w engg you make implementation compromises in order to get the prototype to work quickly.
- Hence compromise on the quality of final product

Evolutionary Models: The Spiral



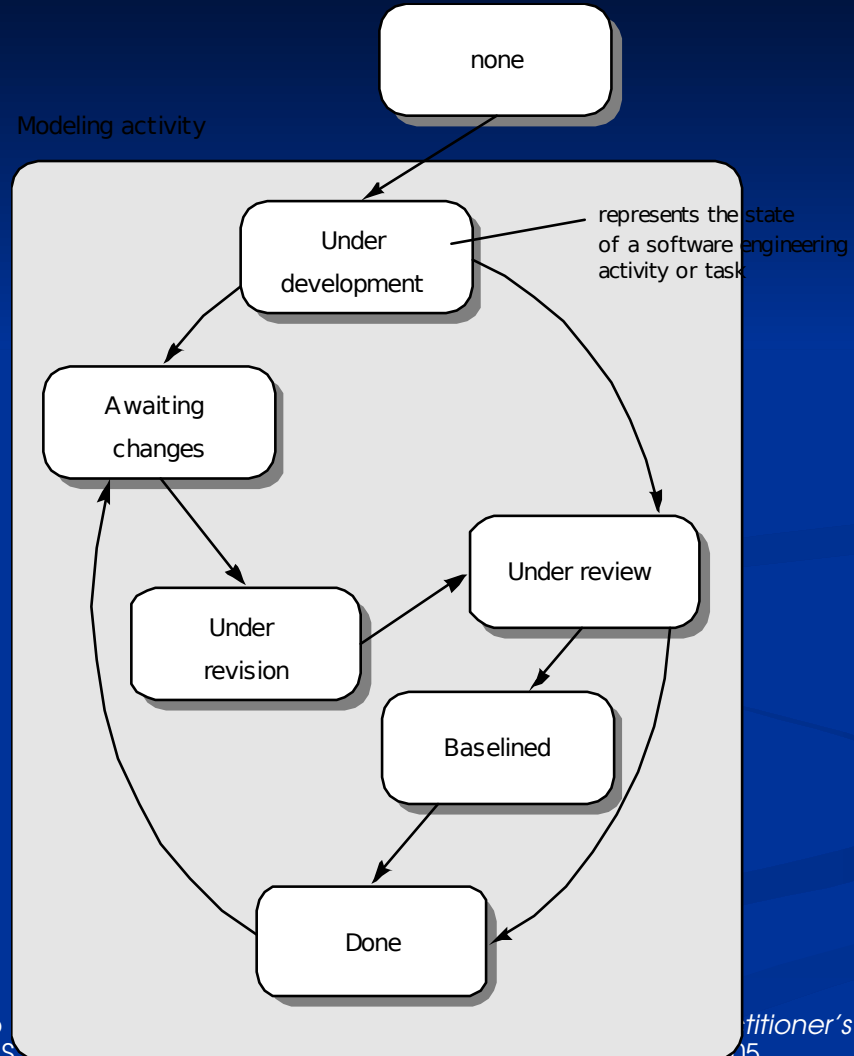
Evolutionary Models: The Spiral

- Spiral model couples the iterative nature of prototyping with the controlled & systematic aspects of waterfall model.
- S/w is developed in a series of evolutionary releases.
- Since s/w evolves as the process progresses , the developer & customer better understand & react to risks at each level.

The Spiral Model Problems

- It is difficult to convince customers that the evolutionary approach is controllable.
- Demands risk assessment expertise & relies on this expertise for success.

Concurrent Model



Concurrent Model

- Allows s/w team to represent iterative & concurrent elements of any of the process models.
- All s/w engineering activities exist concurrently but reside in different states.
- E.g early in a project the communication activity has completed its first iteration & exists in the *awaiting changes state*.
- The modeling activity which existed in the inactive state while initial communication was completed, now makes a transition into the *under development* state

- Concurrent modeling defines a series of events that will trigger transitions from state to state for each of the S.E activities.

- Weakness of evolutionary Process

- 1. Poses a problem to project planning because of uncertain number of cycles required to construct the product.

- 2. Does not establish the maximum speed of the evolution.

Still Other Process Models

- **Component based development**—the process to apply when reuse is a development objective
- **Formal methods**—emphasizes the mathematical specification of requirements
- **AOSD**—provides a process and methodological approach for defining, specifying, designing, and constructing *aspects*
- **Unified Process**—a “use-case driven, architecture-centric, iterative and incremental” software process closely aligned with the Unified Modeling Language (UML)

Component-based development

- Component-based software engineering (CBSE) is an approach to software development that relies on software reuse.
- It emerged from the failure of object-oriented development to support effective reuse. Single object classes are too detailed and specific.
- Components are more abstract than object classes and can be considered to be stand-alone service providers.

Component based Development

- Available component-based products are researched & evaluated for the application domain.
- Component integration issues are considered.
- A software architecture is designed to accommodate the components.
- Components are integrated into the architecture.
- Comprehensive testing is conducted to ensure proper functionality.

CBSE essentials

- **Independent components** specified by their interfaces.
- **Component standards** to facilitate component integration.
- **Middleware** that provides support for component interoperability.
- **A development process** that is geared to reuse.

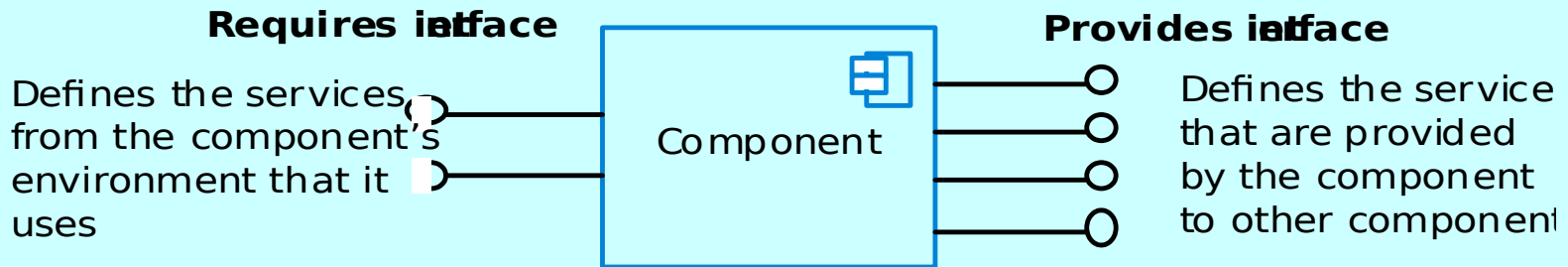
CBSE and design principles

- Apart from the benefits of reuse, CBSE is based on sound software engineering design principles:
 - Components are independent so do not interfere with each other;
 - Component implementations are hidden;
 - Communication is through well-defined interfaces;
 - Component platforms are shared and reduce development costs.

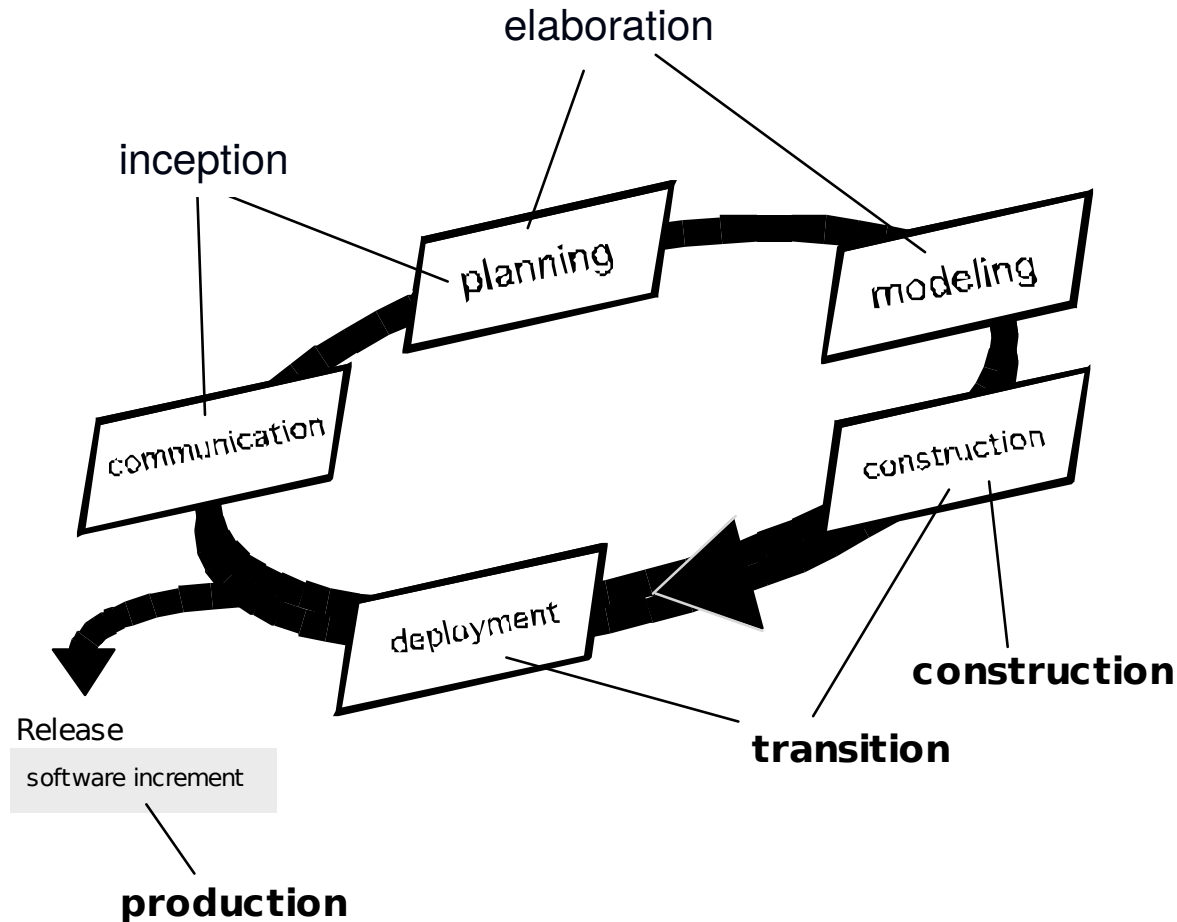
CBSE problems

- **Component trustworthiness** - how can a component with no available source code be trusted?
- **Component certification** - who will certify the quality of components?
- **Emergent property prediction** - how can the emergent properties of component compositions be predicted?
- **Requirements trade-offs** - how do we do trade-off analysis between the features of one component and another?

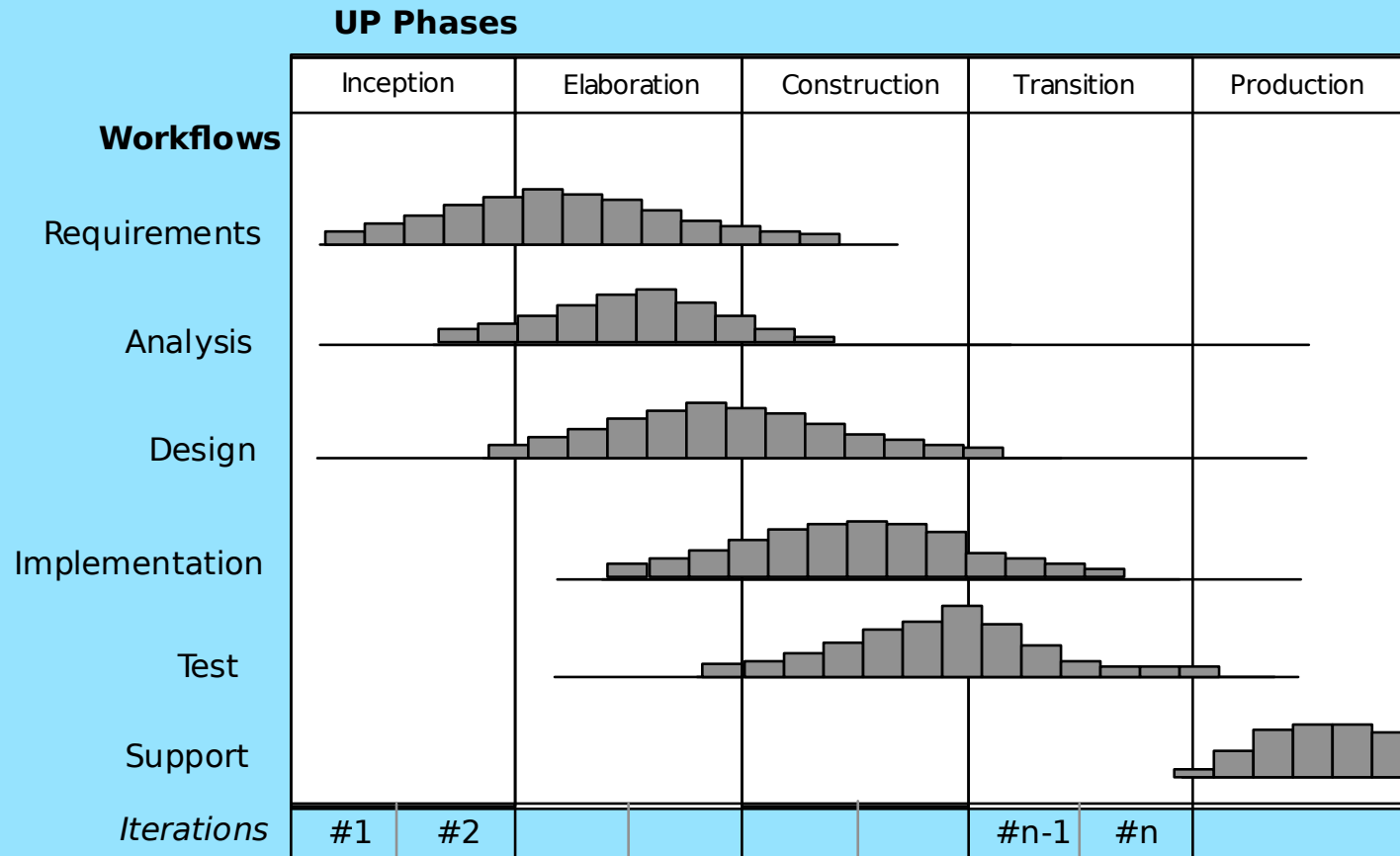
Component interfaces



The Unified Process (UP)



UP Phases



UP Work Products

Inception phase

- Vision document
- Initial use-case model
- Initial project glossary
- Initial business case
- Initial risk assessment.
- Project plan, phases and iterations.
- Business model, if necessary.
- One or more prototypes

Elaboration phase

- Use-case model
- Supplementary requirements including non-functional
- Analysis model
- Software architecture Description.
- Executable architectural prototype.
- Preliminary design model
- Revised risk list
- Project plan including iteration plan adapted workflows milestones technical work products
- Preliminary user manual

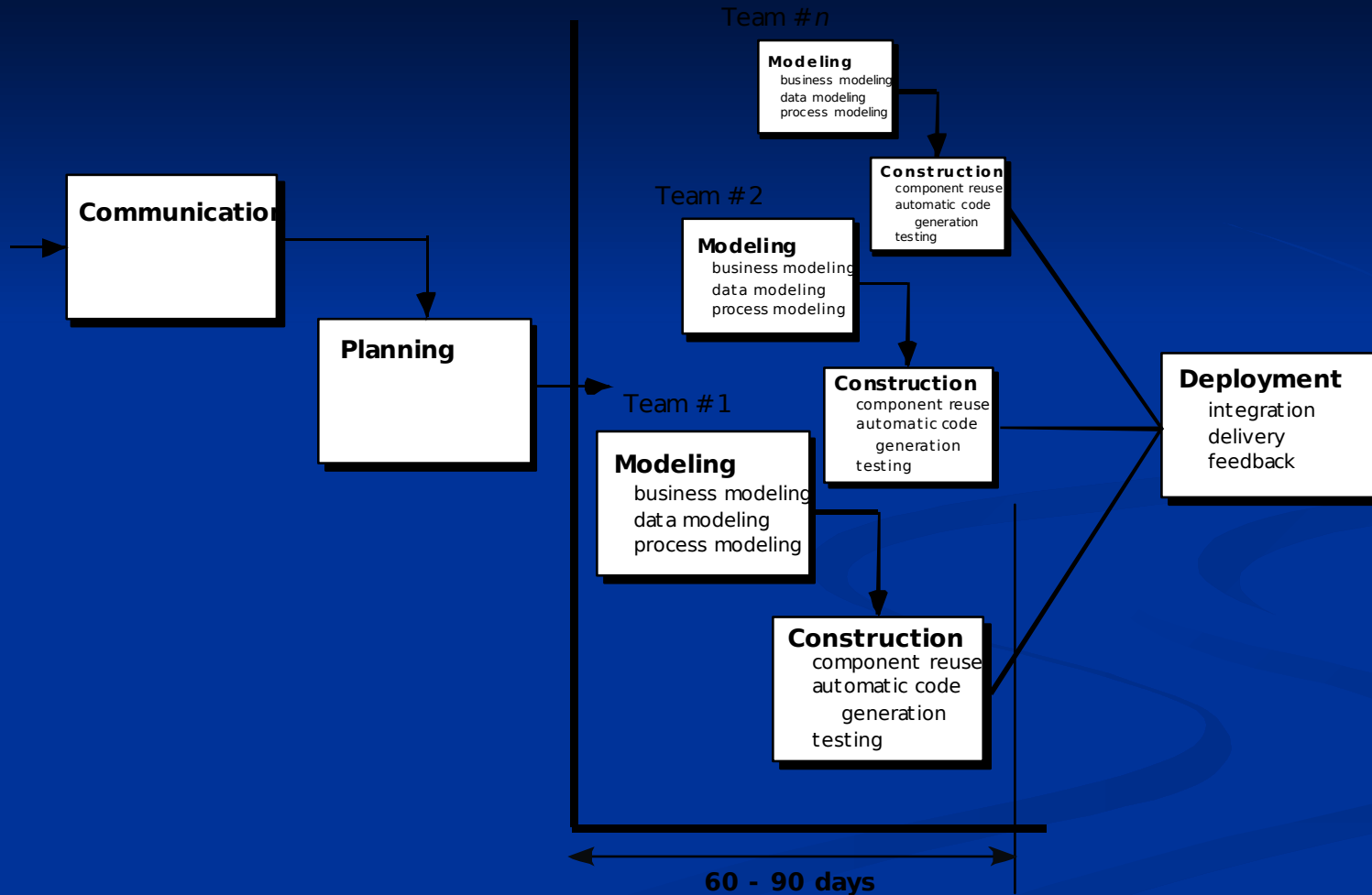
Construction phase

- Design model
- Software components
- Integrated software increment
- Test plan and procedure
- Test cases
- Support documentation user manuals installation manuals description of current increment

Transition phase

- Delivered software increment
- Beta test reports
- General user feedback

The RAD Model



- Formal Specification Language: is composed of 3 primary components.
- A syntax that defines the specific notation with which the specification is represented.
- A semantics to help define a “universe of objects” that will be used to describe the system.
- A set of relations that define the rules that indicate which objects properly satisfy the specification.
- E.g OCL

Formal Methods Model

- Encompasses a set of activities that leads to formal mathematical specification of computer s/w.
- It enables you to specify, develop, & verify a computer – based system by applying a rigorous, mathematical notation.
- Ambiguity, incompleteness & inconsistency can be discovered & corrected more easily.