

# Introduction to DevOps

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# Praqma

- Continuous Delivery & DevOps experts and evangelists
- Tools & Automation experts
- We help customers with practical implementation of their development process
- 7 years, 20 employees, offices in Copenhagen, Aarhus, Oslo & Stockholm
- New venture: Container Solutions Denmark, together with Trifork
- Jenkins CI User Events: Copenhagen, 2011 - 2015
- CoDe Conferences: Oslo, Stockholm, Copenhagen, 2014,15
- Next:Continuous Delivery & DevOps Conference, Copenhagen, October 7th
- Service partner to:



# Agenda

Traditional Development & Operations

Definition of DevOps

Why DevOps - Agile development & Continuous Delivery

Why DevOps - Infrastructure & Tools

Why DevOps - Unicorns - the internet startups

NoOps

Challenges - Organisation /Maturity / Technical debt

How to get started



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# Traditional Dev/Ops organisation

## Development

- Responsible and measured on delivery of business functionality
- Require and like changes
- Poor understanding of writing “operational” applications

## Operations

- Responsible and measured on stability & availability
- Dislike changes
- Maybe even outsourced



# Traditional Dev/Ops organisation

- No common tools
- Handover points, check points (operations desperately trying to control ensure deliveries are living up to their demands)
  - Don't catch problems
  - Slow and expensive
- Support is difficult, and often across Dev & Ops
- A lot of 'blame games'
- Development projects and support are also separated - making it worse



# Operations handover



# Operations handover



# Operations handover



# Operations handover



# Traditional Dev/Ops organisation

it-forum



2 organisations with very different priorities and goals, different tools, different attitude and mentality, often 2 companies, working together to implement a pipeline for delivering software from developer to production

**Bound to fail**



# Andon cord



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# What is DevOps?

Is it a culture?

Is it a job title?

Is it a team?

Is it a way of organizing?

Is it a tool stack?

Or just a way of thinking?



# Definition of DevOps

DevOps is agile IT operations delivery, required to match the cadence of agile IT development.

DevOps is the philosophy of unifying Development and Operations at the culture, practice, and tool levels, to achieve accelerated and more frequent deployment of changes to Production (The IT Sceptic)

DevOps emerged in 2009 when a group of Belgian developers hosted DevOps Days, which advocated collaboration between developers and operational staff



# Definition of DevOps

The term “DevOps” typically refers to the emerging professional movement that advocates a collaborative working relationship between Development and IT Operations, resulting in the fast flow of planned work (i. e., high deploy rates), while simultaneously increasing the reliability, stability, resilience and security of the production environment (Gene Kim).



# Operations tasks

- Architectural layout
- Performance
- Sizing
- Provisioning
- User management
- "Iron and wire"
- Quality gateways
- Deployment
- Database management
- Job scheduling
- Surveillance and monitoring
- Incident management
- 1st level support and dispatching



# DevOps Deliveries

A dynamic platform, where resources can be provisioned automatic on the fly

The resources must be available for development, test and production

An automatic CD Pipeline, that goes the whole way to production



# Quality Assurance

Continuous Delivery & DevOps provides new possibilities for test environments for manual and automated tests



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# Agile Manifesto

- Four doctrines
- Twelve Principles

*We follow these principles:*

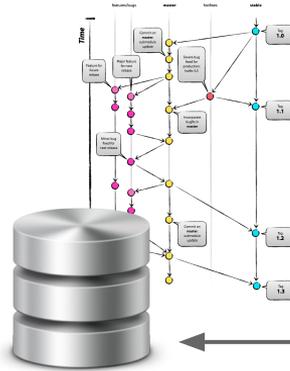
Our highest priority is to satisfy the customer through early and continuous delivery of valuable software.

Working software is the primary measure of progress.

Business people and developers must work together daily throughout the project.



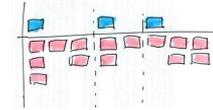
# CD Story-line



VCS



Developer

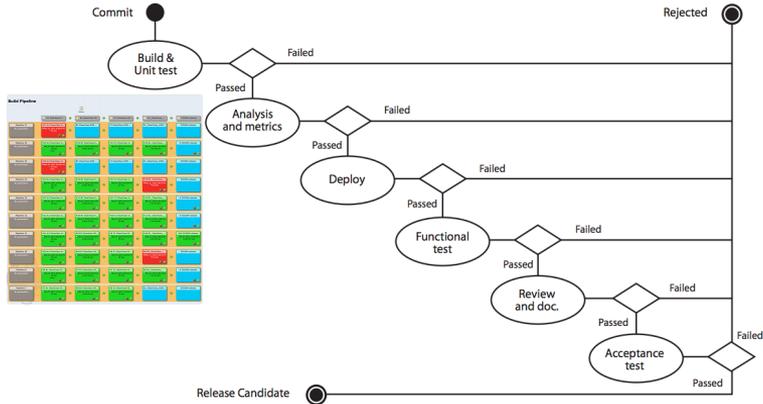


Work item



Done done

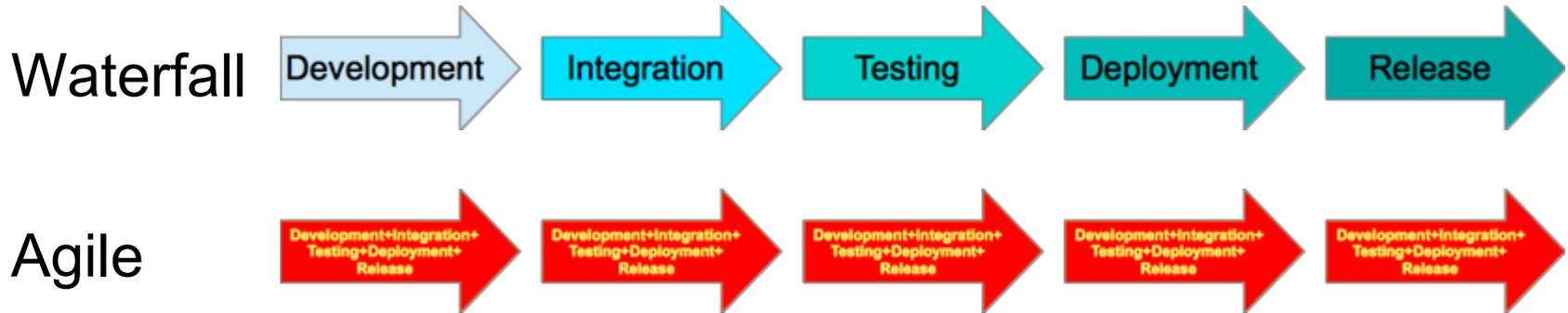
Automation Platform



Continuous Delivery Pipeline



# Agile defies phases



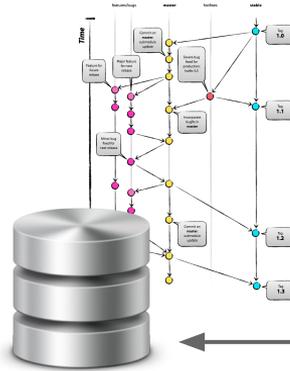
Watergile? Agilefall?



# CD Story-line



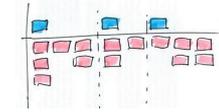
Automation Platform



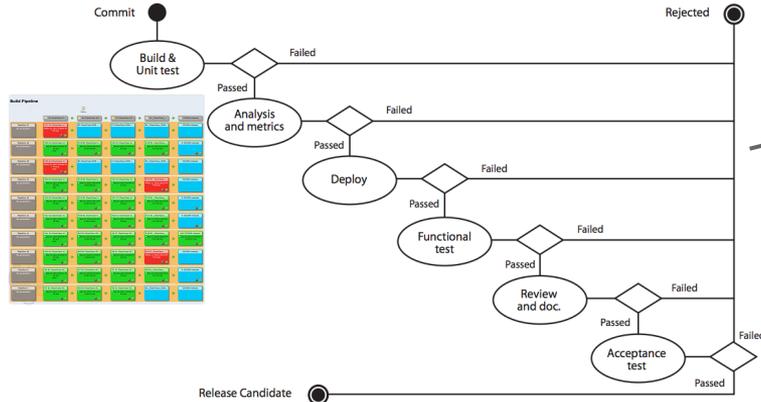
VCS



Developer



Work item

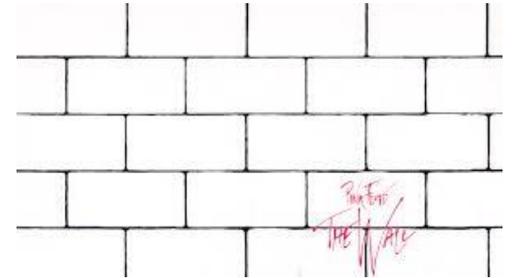


Continuous Delivery Pipeline



Done done

Operations



# Is this a problem?

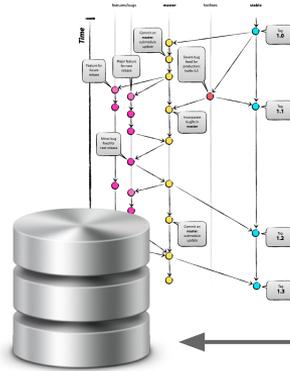
Unachieved goals:

- Unpredictable deliveries
- No visibility into the progress
- Cannot deliver fast
- Building up technical debt
- Quality is put on as an afterthought

It is very expensive, to develop software that you do not put into production



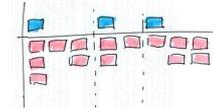
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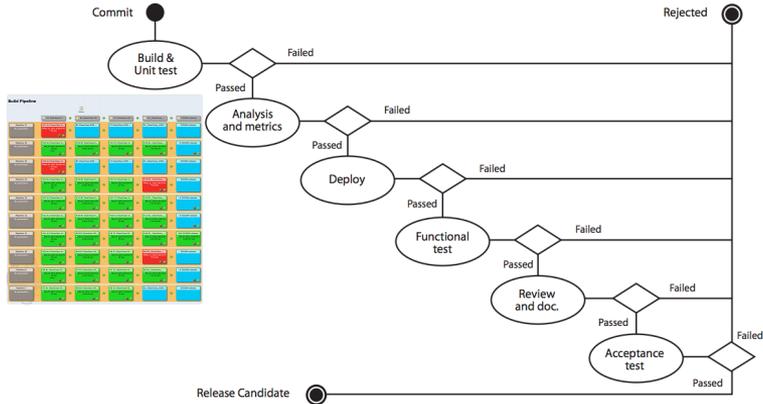


Work item



Done done

## Automation Platform



## Continuous Delivery Pipeline



# Continuous Delivery

- When we implement CD, we do a lot of operations work
  - that should be reused
- Highly automated process
- Requires a lot of environments for build, test,...
- Require ability to dynamically provision new environments
- Dev needs Ops for this
- CD can help creating trust between Dev & Operations
- You don't "do" DevOps. You "do" Continuous Delivery



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# Infrastructure & Tools

- Important to see the tool stack as one integrated tool stack for Development and Operations
- Infrastructure as code
- Configuration as code
- You need tools for CI Server, Configuration management, Provisioning,...



# Infrastructure on demand



You can buy infrastructure a lot cheaper and simpler than making a big IT Operations outsourcing deal with XXX



# Tools



Atlassian



Jenkins



ANSIBLE



CHEF™



docker



# Tools - Docker

Build, Ship and Run  
**Any App, Anywhere**

Docker - An open platform for distributed applications  
for developers and sysadmins.



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# The forerunners - Unicorns

Amazon, Facebook, Twitter, Google, Netflix

Internet startups, the application is the business, more focus on new functionality than errors (?), can test in production (?),...

NoOps

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# NoOps

Developers: we don't need operations!

They are just a pain!

With the right tools and services - we would rather do it all ourselves!



# Operations tasks

- Architectural layout
- Performance
- ~~Sizing~~
- ~~Provisioning~~
- User management
- "Iron and wire"
- ~~Quality gateways~~
- ~~Deployment~~
- ~~Database management~~
- ~~Job scheduling~~
- Surveillance and monitoring
- ~~Incident management~~
- 1st level support and dispatching



# NoOps

- NoOps means developers can code and let a service deploy, manage and scale their code
- NoOps means automated systems managing app lifecycles, not SysAdms. “the point isn’t that ops are going away, but they’re going away for developers” (Derrick Harris at GigaOm)



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# Challenges - Organisation

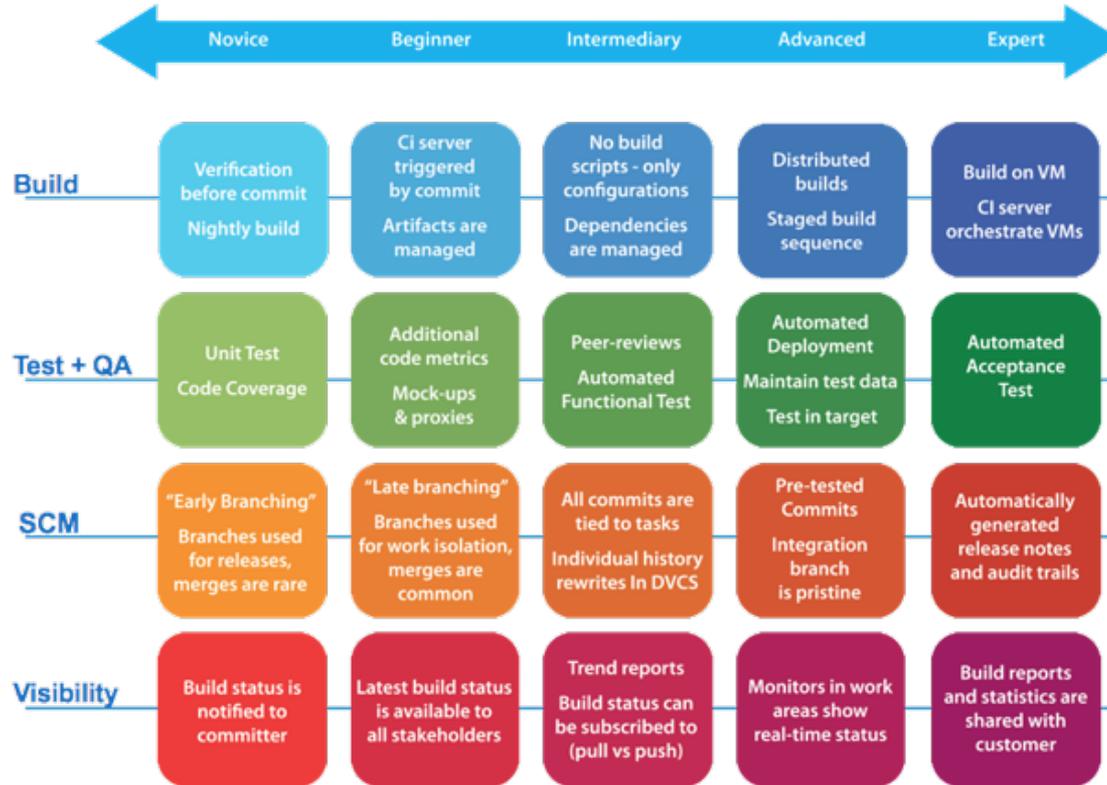
- Your Dev and Ops people have conflicting goals
- Your Operations people have been beaten into defensive mode
- Everybody are just so used to the Dev versus Ops way of working



# Challenges - Technical



# Continuous Delivery Maturity



# Operational Maturity

- Application versus database changes
- Non-monolithic architecture - Microservices
- Operational, testable, supportable applications
- Traceability / Visibility
- Configuration, Infrastructure as code



# Technical debt



Henrik Kniberg: The Solution to Technical Debt <http://blog.crisp.se/2013/07/12/henrikkniberg/the-solution-to-technical-debt>



# Technical debt

Anything about your code & development environment that slows you down. For example:

- Unclear, unreadable code
- Lack of test automation, build automation, deployment automation, and anything else that could be automated that you do manually today
- Duplicate code
- Tangled architecture & unnecessarily complex dependencies
- Slow, ineffective tools
- Uncommitted code & long-lived branches (hides problems that will slow you down later)
- Important technical documentation that is missing or out-of-date
- Unnecessary technical documentation that is being maintained and kept up-to-date
- Lack of test environments
- Long build-test cycle & lack of continuous integration



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# How to get started

- You don't "do" DevOps. You "do" Continuous Delivery (except Cloud - Private or public. That you just do!)
- Insource your operations, move it into the cloud, or find an outsourcing partner who can deliver DevOps (not tools, but services)
- Ensure that everybody have the same goal: developing and delivering working software
- Ensure you have people who want to develop and improve
- Think deployment & operations from the beginning of the project - Involve Operations



# More materials



CD Maturity Paper: <http://www.praqma.com/papers/cdmaturity>

Continuous Delivery & DevOps Conferences, Jenkins CI User Events: <http://www.code-conf.com/>

Top 11 Things You Need To Know About DevOps, Gene Kim (<http://www2.netuitive.com/rs/netuitive/images/Top11ThingsToKnowAboutDevOps.pdf>)

The Convergence of DevOps, John Willis: (<http://itrevolution.com/the-convergence-of-devops/>)



# The end - thank you!

THE SOFTWARE CIRCUS  
IS COMING TO TOWN

10-11 SEPTEMBER 2015  
AMSTERDAM  
AN INTERNATIONAL EVENT ON  
PROGRAMMABLE  
INFRASTRUCTURE



\*\*\*\*\*  
COME ONE COME ALL

KELSEY AND ADRIAN  
HIGHTOWER COCKCROFT

PLUS MANY OTHER SPLENDID SPEAKERS

\*\*\*\*\*

UNDER THE BIG TOP FOR TWO DAYS ONLY  
We can only guess what our main acts will bring to stage this time. Will they work the trapezes? Tame lions? Tigers? Throw knives? Or shall it be a disappearing act... Whatever it may be,

*It Shall Be Magnificent!*



CodeDev!  
Continuous Delivery & DevOps  
CONFERENCE 2015

