

# L3 Pushdown Automata Example

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## 5.4 The Language of a PDA ✓

SPPU - Dec. 15

### University Question

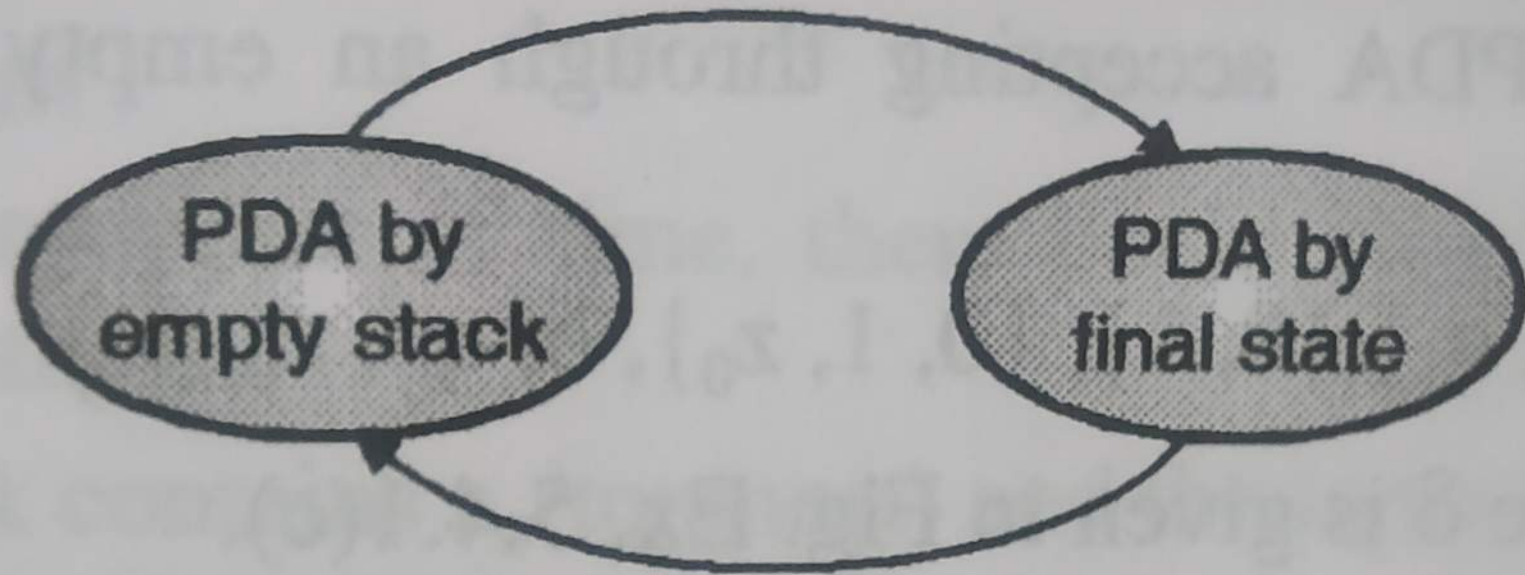
**Q.** Explain the equivalence of PDA with acceptance by final state and empty stack. (Dec. 2015, 6 Marks)

A language  $L$  can be accepted by a PDA in two ways :

1. Through final state.
2. Through empty stack.

It is possible to convert between the two classes.

1. From final state to empty stack.
2. From empty stack to final state.



**Fig. 5.4.1 : Equivalence of two PDAs**

### 5.4.1 Acceptance by Final State ✓

SPPU - Dec. 13

#### University Question

**Q.** Give formal definition of acceptance by PDA in terms of final state. **(Dec. 2013, 2 Marks)**

Let the PDA,  $M = (Q, \Sigma, \Gamma, \delta, q_0, z_0, F)$  then the language accepted by  $M$  through a final state is given by :

$$L(M) = \left\{ w \mid (q_0, w, z_0) \xrightarrow[M]{*} (q_1, \epsilon, \alpha) \right\}$$

Where the state  $q_1 \in F$ .  $\alpha$ , the final contents of the stack are irrelevant as a string is accepted through a final state.

### 5.4.2 Acceptance by Empty Stack ✓

SPPU - Dec. 13

#### University Question

**Q.** Give formal definition of acceptance by PDA in terms of null store. **(Dec. 2013, 2 Marks)**

Let the PDA,  $M = (Q, \Sigma, \Gamma, \delta, q_0, z_0, \phi)$  then the language accepted through an empty stack is given by :

$$L(M) = \left\{ w \mid (q_0, w, z_0) \xrightarrow[M]{*} (q_1, \epsilon, \epsilon) \right\}$$

Where  $q_1$  is any state belonging to  $Q$  and the stack becomes empty on application of input string  $w$ .

### Example 5.4.1 ✓

Give a PDA to accept the language  $L = \{0^n 1^m \mid n \leq m\}$

1. Through empty stack.
2. Through final state.

#### Solution : Algorithm

1. Sequence of 0's should be pushed onto the stack in state  $q_0$ .

$$\delta(q_0, 0, z_0) = (q_0, 0z_0) \quad [\text{Push the first 0}]$$

$$\delta(q_0, 0, 0) = (q_0, 00) \quad [\text{Push subsequent 0's}]$$

2. A '0' should be popped for every 1 as input till the stack becomes empty.

$$\delta(q_0, 1, 0) = (q_1, \epsilon) \quad [\text{Pop on first 1 and change the state to } q_1]$$

$\delta(q_1, 1, 0) = (q_1, \epsilon)$  [Pop on subsequent 1 as input till every 0 is erased from the stack]

Subsequent 1's ( $m - n$ ) will have no effect on the stack.

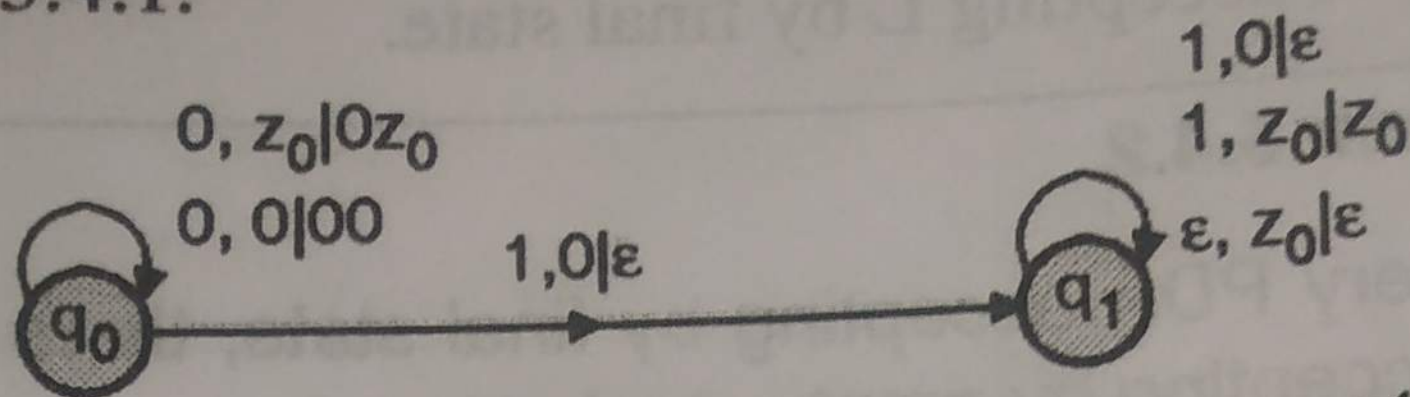
$$\delta(q_1, 1, z_0) = (q_1, z_0)$$

Finally, the symbol  $Z_0$  should be popped out to make the stack empty.

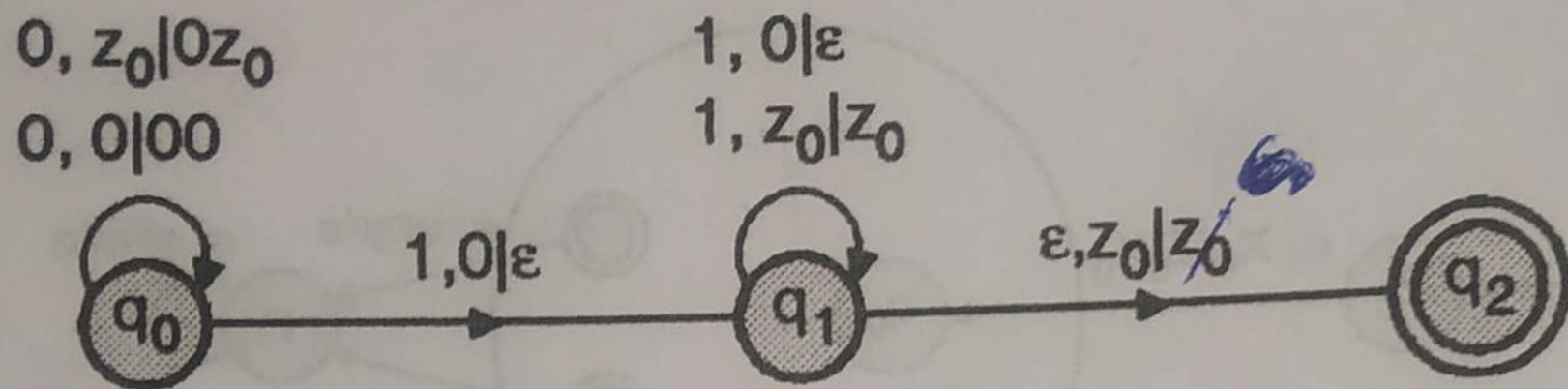
$$\delta(q_1, \epsilon, z_0) = (q_1, \epsilon)$$

This step is required if the language is to be accepted through an empty stack.

Fig. Ex. 5.4.1.



**Fig. Ex. 5.4.1(a) : Transition diagram for acceptance through an empty stack**



**Fig. Ex. 5.4.1(b) : Transition diagram for acceptance through a final state**

1.  $\delta(q_0, 0, z_0) = (q_0, 0z_0)$
2.  $\delta(q_0, 0, 0) = (q_0, 00)$
3.  $\delta(q_0, 1, 0) = (q_1, \epsilon)$
4.  $\delta(q_1, 1, 0) = (q_1, \epsilon)$
5.  $\delta(q_1, 1, z_0) = (q_1, z_0)$
6.  $\delta(q_1, \epsilon, z_0) = (q_1, \epsilon)$

**Fig. Ex. 5.4.1(c) : State transition rules for acceptance through an empty stack**

1.  $\delta(q_0, 0, z_0) = (q_0, 0z_0)$
2.  $\delta(q_0, 0, 0) = (q_0, 00)$
3.  $\delta(q_0, 1, 0) = (q_1, \epsilon)$
4.  $\delta(q_1, 1, 0) = (q_1, \epsilon)$
5.  $\delta(q_1, 1, z_0) = (q_1, z_0)$
6.  $\delta(q_1, \epsilon, z_0) = (q_2, z_0)$

**Fig. Ex. 5.4.1(d) : State transition rules for acceptance through a final state**



The PDA accepting through an empty stack is given by :

$$M = (\{q_0, q_1\}, \{0, 1\}, \{0, 1, z_0\}, \delta, q_0, z_0, \phi)$$

where  $\delta$  is given in Fig. Ex. 5.4.1(c).

The PDA accepting through final state is given by :

$$M = (\{q_0, q_1, q_2\}, \{0, 1\}, \{0, 1, z_0\}, \delta, q_0, z_0, \{q_2\})$$

where  $\delta$  is given in Fig. Ex. 5.4.1(d).

**Example :** Processing of string 00111 by the PDA

**Case I :** Acceptance through empty stack.

$$(q_0, 00111, z_0) \xrightarrow{\text{(Rule 1)}} (q_0, 0111, 0z_0)$$

$$\xrightarrow{\text{(Rule 2)}} (q_0, 111, 00z_0)$$

$$\xrightarrow{\text{(Rule 3)}} (q_1, 11, 0z_0)$$

$$\xrightarrow{\text{(Rule 4)}} (q_1, 1, z_0)$$

$$\xrightarrow{\text{(Rule 5)}} (q_1, \epsilon, z_0)$$

$$\xrightarrow{\text{(Rule 6)}} (q_1, \epsilon, \epsilon)$$

**Case II :** Acceptance through final state :

$$(q_0, 00111, z_0) \xrightarrow{\text{(Rule 1)}} (q_0, 0111, 0z_0)$$

$$\xrightarrow{\text{(Rule 2)}} (q_0, 111, 00z_0)$$

$$\xrightarrow{\text{(Rule 3)}} (q_1, 11, 0z_0)$$

$$\xrightarrow{\text{(Rule 4)}} (q_1, 1, z_0)$$

$$\xrightarrow{\text{(Rule 5)}} (q_1, \epsilon, z_0)$$

$$\xrightarrow{\text{(Rule 6)}} (q_2, \epsilon, z_0)$$

**Fig. Ex. 5.4.1(b) :** Transition diagram for acceptance through a final state

$$1. \quad \delta(q_0, 0, z_0) = (q_0, 0z_0)$$

$$2. \quad \delta(q_0, 0, 0) = (q_0, 00)$$

$$3. \quad \delta(q_0, 1, 0) = (q_1, \epsilon)$$

$$4. \quad \delta(q_1, 1, 0) = (q_1, \epsilon)$$

$$5. \quad \delta(q_1, 1, z_0) = (q_1, z_0)$$

$$6. \quad \delta(q_1, \epsilon, z_0) = (q_1, \epsilon)$$

**Fig. Ex. 5.4.1(c) :** State transition rules for acceptance through an empty stack

$$1. \quad \delta(q_0, 0, z_0) = (q_0, 0z_0)$$

$$2. \quad \delta(q_0, 0, 0) = (q_0, 00)$$

$$3. \quad \delta(q_0, 1, 0) = (q_1, \epsilon)$$

$$4. \quad \delta(q_1, 1, 0) = (q_1, \epsilon)$$

$$5. \quad \delta(q_1, 1, z_0) = (q_1, z_0)$$

$$6. \quad \delta(q_1, \epsilon, z_0) = (q_2, z_0)$$

**Fig. Ex. 5.4.1(d) :** State transition rules for acceptance through a final state

**Example 5.4.11** SPPU - May 15, 10 Marks

Construct transition table for PDA that accepts the language  $L = \{a^{2^n} b^n \mid n \geq 1\}$ . Trace your PDA for the input with  $n = 3$ .

**Solution :**

1. For every pair of  $a$ 's  $z$ , one  $x$  is pushed onto the stack.
2. For every  $b$ , one  $x$  is popped out from the stack.
3. Final the stack should contain the initial stack symbol  $z_0$ .

**Transition table**

1.  $\delta(q_0, a, z_0) = (q_1, z_0)$
2.  $\delta(q_1, a, z_0) = (q_0, x z_0)$
3.  $\delta(q_0, a, x) = (q_1, x)$
4.  $\delta(q_1, a, x) = (q_0, x x)$
5.  $\delta(q_0, b, x) = (q_2, \epsilon)$
6.  $\delta(q_2, b, x) = (q_2, \epsilon)$
7.  $\delta(q_2, \epsilon, z_0) = (q_2, \epsilon)$

accepting through empty stack.

3.  $\delta(q_0, a, x) = (q_1, x)$
4.  $\delta(q_1, a, x) = (q_0, x x)$
5.  $\delta(q_0, b, x) = (q_2, \epsilon)$
6.  $\delta(q_2, b, x) = (q_2, \epsilon)$
7.  $\delta(q_2, \epsilon, z_0) = (q_2, \epsilon)$

accepting through empty stack.

Tracing PDA for  $a^6b^3$

$$\delta(q_0, aaaaaabbbb, z_0) \xrightarrow{\text{Rule 1}} (q_1, aaaaabbbb, z_0)$$

$$\xrightarrow{\text{Rule 2}} (q_0, aaaabbbb, xz_0)$$

$$\xrightarrow{\text{Rule 3}} (q_1, aaabbbb, xz_0)$$

$$\xrightarrow{\text{Rule 4}} (q_0, aabbbb, xxz_0)$$

$$\xrightarrow{\text{Rule 3}} (q_1, abbbb, xxxz_0)$$

$$\xrightarrow{\text{Rule 4}} (q_0, bbbb, xxxxz_0)$$

$$\xrightarrow{\text{Rule 5}} (q_2, bb, xxxz_0)$$

$$\xrightarrow{\text{Rule 6}} (q_2, b, xxz_0)$$

$\Rightarrow$

### Example 5.4.11 SPPU - May 15, 10 Marks

Construct transition table for PDA that accepts the language  $L = \{a^{2^n} b^n \mid n \geq 1\}$ . Trace your PDA for the input with  $n = 3$ .

**Solution :**

1. For every pair of  $a$ 's  $z$ , one  $x$  is pushed onto the stack.
2. For every  $b$ , one  $x$  is popped out from the stack.
3. Final the stack should contain the initial stack symbol  $z_0$ .

**Transition table**

1.  $\delta(q_0, a, z_0) = (q_1, z_0)$
2.  $\delta(q_1, a, z_0) = (q_0, x z_0)$
3.  $\delta(q_0, a, x) = (q_1, x)$
4.  $\delta(q_1, a, x) = (q_0, x x)$
5.  $\delta(q_0, b, x) = (q_2, \epsilon)$
6.  $\delta(q_2, b, x) = (q_2, \epsilon)$
7.  $\delta(q_2, \epsilon, z_0) = (q_2, \epsilon)$

accepting through empty stack.

**Rule 6**



$(q_2, \epsilon, z_0)$

**Rule 7**



$(q_2, \epsilon, \epsilon)$

**Example 5.4.5 SPPU - May 12, 8 Marks**

Let  $L = \{a^n b^n c^m d^m \mid n, m \geq 1\}$  find a PDA that accepts  $L$ .

**Solution : Algorithm**

1. Sequence of a's should be pushed onto the stack.
2. For every b as input, an 'a' should be erased from the stack.
3. Sequence of c's should be pushed onto the stack.
4. For every d as input, a 'c' should be erased from the stack.

The PDA is given by :

$$M = ( \{q_0, q_1, q_2, q_3\}, \{a, b, c, d\}, \{a, c, z_0\}, \delta, q_0, z_0, \phi )$$

Where the transition function  $\delta$  is given below :

$$\delta(q_0, a, z_0) = (q_0, az_0) \quad [\text{Push the first a}]$$

$$\delta(q_0, a, a) = (q_0, aa) \quad [\text{Push remaining a's}]$$

$$\delta(q_0, b, a) = (q_1, \epsilon) \quad [\text{Erase an 'a' on first b}]$$

$$\delta(q_1, b, a) = (q_1, \epsilon)$$

[Erase remaining a's on subsequent b's]

$$\delta(q_1, c, z_0) = (q_2, cz_0) \quad [\text{First c is pushed}]$$

$$\delta(q_2, c, c) = (q_2, cc) \quad [\text{Subsequent c's are pushed}]$$

$$\delta(q_2, d, c) = (q_3, \epsilon)$$

[On first d, machine transits to  $q_3$  with a pop]

$$\delta(q_3, d, c) = (q_3, \epsilon) \quad [\text{For every d, a 'c' is erased}]$$

$$\delta(q_3, \epsilon, z_0) = (q_3, \epsilon)$$

[String is accepted through empty stack]